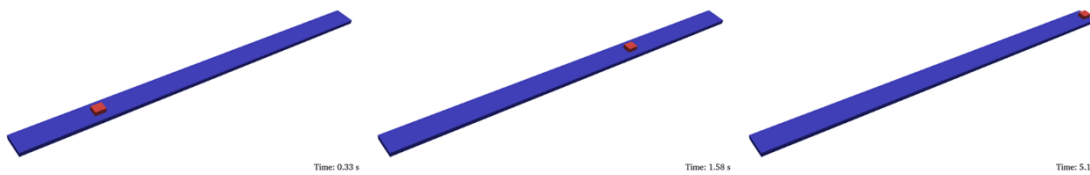
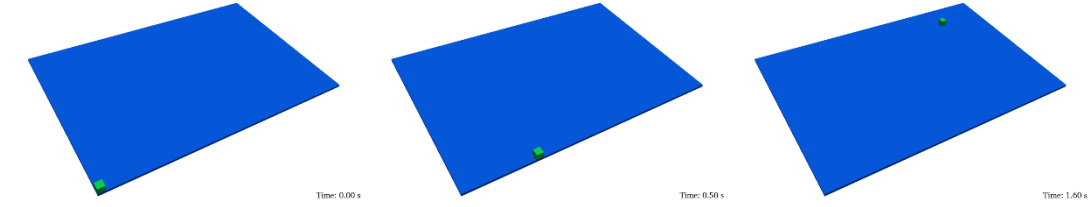
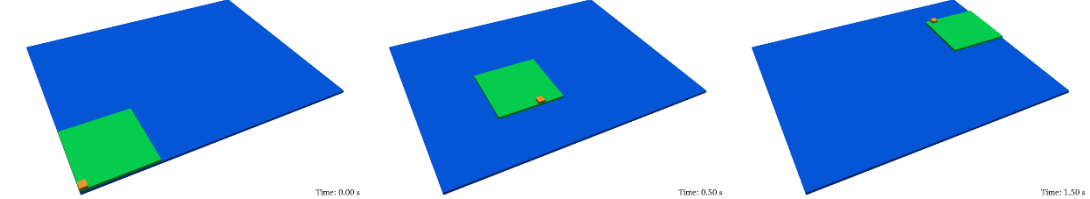
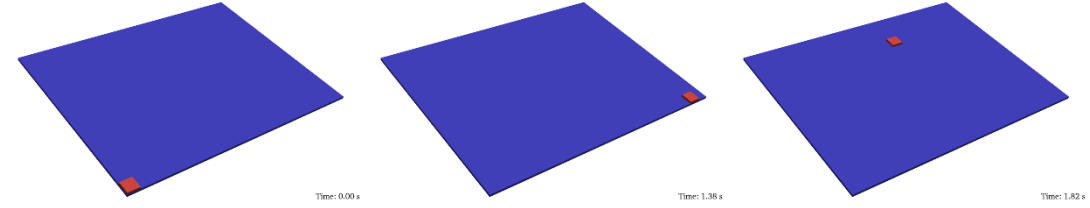
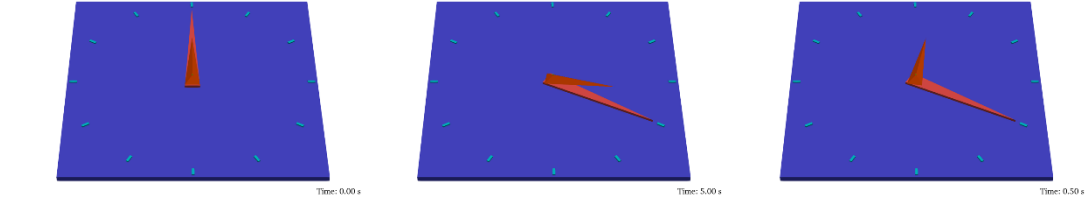
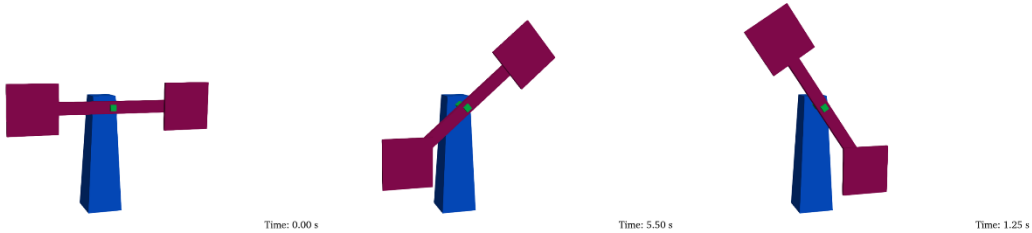


<p>MOTION01</p> <ul style="list-style-type: none"> <li>Uniform rectilinear motion (&lt;mvrect /&gt;) that also includes pauses (&lt;wait /&gt;). <a href="#">Video</a></li> </ul>	
<p>MOTION02</p> <ul style="list-style-type: none"> <li>Combination of two uniform rectilinear motion (&lt;mvrect /&gt;). <a href="#">Video</a></li> </ul>	
<p>MOTION03</p> <ul style="list-style-type: none"> <li>Movement of an object depending on another object (hierarchy of objects). <a href="#">Video</a></li> </ul>	
<p>MOTION04</p> <ul style="list-style-type: none"> <li>Accelerated rectilinear motion (&lt;mvrectace /&gt;). <a href="#">Video</a></li> </ul>	
<p>MOTION05</p> <ul style="list-style-type: none"> <li>Rotational motion (&lt;mvrot /&gt;). <a href="#">Video</a></li> </ul>	

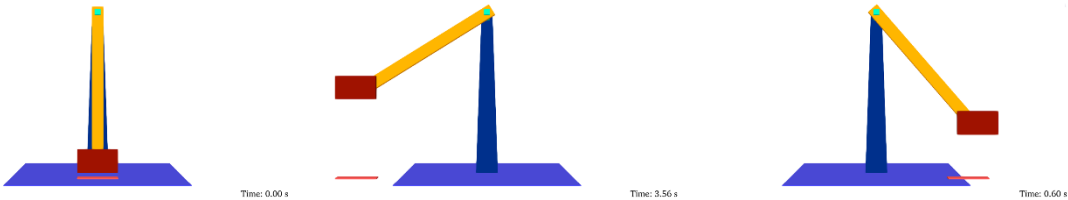
### MOTION06

- Accelerated rotation (<mvrotace />) and accelerated circular motion (<mvceirace />).  
[Video](#)



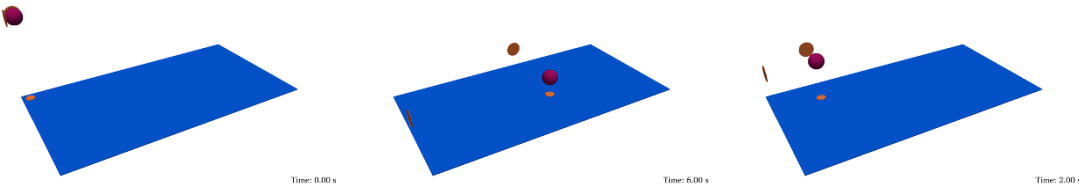
### MOTION07

- Sinusoidal movement (<mvrectsinu />, <mvrotsinu />, <mvceirsinu />).  
[Video](#)



### MOTION08

- Prescribed with data from an external file (time, position) (<mvfile/>).  
[Video](#)



### MOTION09

- Prescribed with data from an external file (time, angle) (<mvrotfile />).  
[Video](#)

