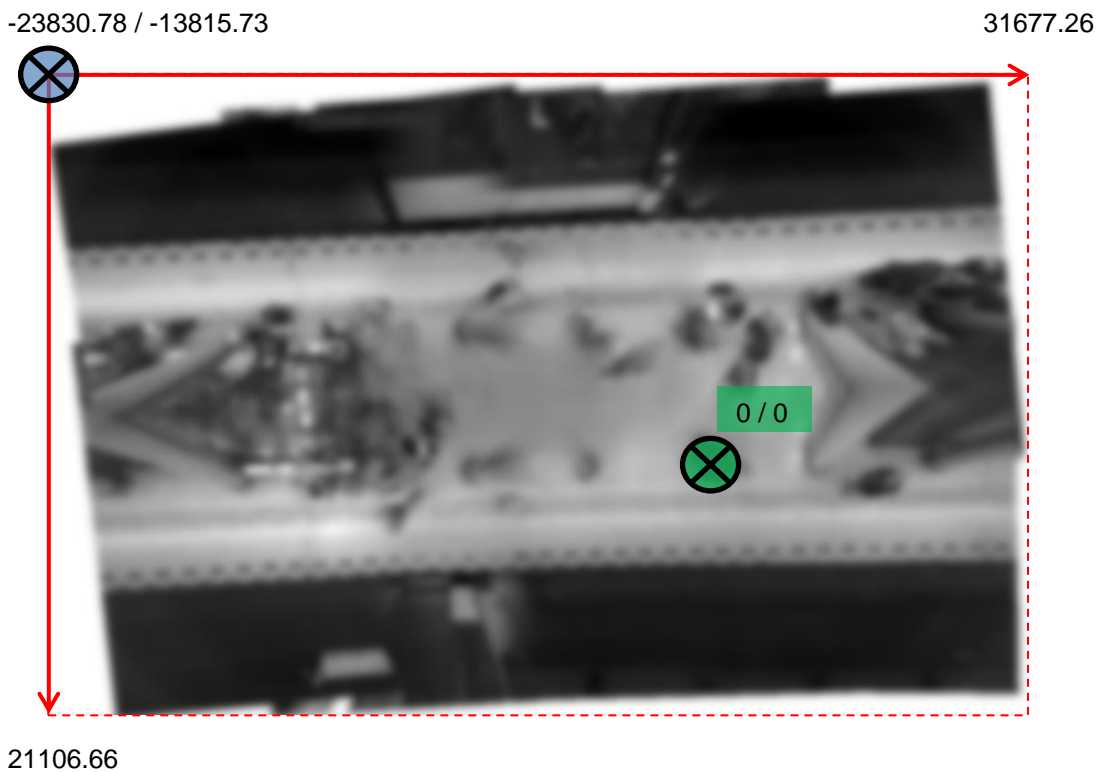




## Boundingbox principle



### boundingbox info provided by ASE

<x>-23830.78</x>

<y>-13815.73</y>

<width>31677.26</width>

<height>21106.66</height>

The width and height define the dimension of the stitched area (boundingbox). The offset specified by x and y defines the **point of origin** of the coordinate system. The coordinates now received by the Objectstream can directly be mapped to the coordinate system of the bounding box.

Keep in mind the y-axis is upside down. (\*-1)