

Passenger

To be filled in after finishing the experiment.

*Vereist

1. Participant Number? (Ask the instructor) *

2. Were the instructions clear? *

Markeer slechts één ovaal.

[illegible]

Preference

3. What mapping did you prefer the most during the experiments? *

Vink alle toepasselijke opties aan.

	Least preferred	Second preferred	Most preferred
Baseline	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Mapping 1 (stop when looking)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Mapping 2 (stop when not looking)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Presence

4. (1/32) How much were you able to control events? *

Markeer slechts één ovaal.

[illegible]

5. (2/32) How responsive was the environment to actions that you initiated (or performed)? *

Markeer slechts één ovaal.

[illegible]

6. (3/32) How natural did your interactions with the environment seem? *

Markeer slechts één ovaal.

[illegible]

7. (4/32) How completely were all of your senses engaged? *

Markeer slechts één ovaal.

[illegible]

8. (5/32) How much did the visual aspect of the environment involve you? *

Markeer slechts één ovaal.

[illegible]

9. (6/32) How much did the auditory aspects of the environment involve you? *

Markeer slechts één ovaal.

[illegible]

10. (7/32) How natural was the mechanism which controlled movement through the environment? *

Markeer slechts één ovaal.

	1	2	3	4	5	6	7	
Not natural	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Very natural

11. (8/32) How aware were you of the events occurring in real-world around you? *

Markeer slechts één ovaal.

	1	2	3	4	5	6	7	
Not aware	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Extremely aware

12. (9/32) How aware were you of your display and control devices? *

Markeer slechts één ovaal.

	1	2	3	4	5	6	7	
Not aware	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Extremely aware

13. (10/32) How compelling was your sense of objects moving through space? *

Markeer slechts één ovaal.

	1	2	3	4	5	6	7	
Not compelling	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Extremely compelling

14. (11/32) How inconsistent or disconnected was the information coming from your various senses? *

Markeer slechts één ovaal.

	1	2	3	4	5	6	7	
Extremely inconsistent	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Extremely consistent

15. (12/32) How much did your experiences in the virtual environment seem consistent with your real-world experiences? *

Markeer slechts één ovaal.

[illegible]

16. (13/32) Were you able to anticipate what would happen next in response to the actions that you performed? *

Markeer slechts één ovaal.

[illegible]

17. (14/32) How completely were you able to actively survey or search the environment using vision? *

Markeer slechts één ovaal.

	1	2	3	4	5	6	7
Not at all	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Extremely well							

18. (15/32) How well could you identify sounds? *

Markeer slechts één ovaal.

[illegible]

19. (16/32) How well could you localize sounds? *

Markeer slechts één ovaal.

[illegible]

20. (17/32) How well could you actively survey or search the virtual environment using touch? *

Markeer slechts één ovaal.

	1	2	3	4	5	6	7
Not at all	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Extremely well							

21. (18/32) How compelling was your sense of moving around inside the virtual environment? *

Markeer slechts één ovaal.

[illegible]

22. (19/32) How closely were you able to examine objects? *

Markeer slechts één ovaal.

[illegible]

23. (20/32) How well could you examine objects from multiple viewpoints? *

Markeer slechts één ovaal.

[illegible]

24. (21/32) How well could you move or manipulate objects in the virtual environment? *

Markeer slechts één ovaal.

[illegible]

- Markeer slechts één ovaal.

	1	2	3	4	5	6	7	
Not confused/disoriented	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Extremely confused/disoriented

- Markeer slechts één ovaal.

[illegible]

- Markeer slechts één ovaal.

[illegible]

- Markeer slechts één ovaal.

[illegible]

- Markeer slechts één ovaal.

[illegible]

30. (27/32) How proficient in moving and interacting with the virtual environment did you feel at the end of the experience? *

Markeer slechts één ovaal.

	1	2	3	4	5	6	7	
Not proficient	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Extremely proficient

31. (28/32) How much did the visual display quality interfere or distract you from performing assigned tasks or required activities? *

Markeer slechts één ovaal.

	1	2	3	4	5	6	7	
Not distracting	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Extremely distracting

32. (29/32) How much did the control devices interfere with the performance of assigned tasks or with other activities? *

Markeer slechts één ovaal.

	1	2	3	4	5	6	7	
Not at all	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	A lot

33. (30/32) How well could you concentrate on the assigned tasks or required activities rather than on the mechanisms used to perform those tasks or activities? *

Markeer slechts één ovaal.

	1	2	3	4	5	6	7	
Not concentrated	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Extremely concentrated

34. (31/32) Did you learn new techniques that enabled you to improve your performance? *

Markeer slechts één ovaal.

	1	2	3	4	5	6	7	
Not at all	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	A lot

35. (32/32) Were you involved in the experimental task to the extent that you lost track of time? *

Markeer slechts één ovaal.

	1	2	3	4	5	6	7	
Not at all	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Extremely

Other

36. What mapping [would] you prefer the most in real traffic? *

Vink alle toepasselijke opties aan.

	Kolom 1	Second preferred	Most preferred
Baseline	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Mapping 1 (stop when looking)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Mapping 2 (stop when not looking)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

37. Do you think it would be helpful to visualize eye-gaze in real traffic? Explain your answer *

38. Do you think it would be helpful to visualize eye-gaze in real traffic with future autonomous vehicles? Explain your answer. *

39. Any other comments or advices?

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